

# GIT QUICK INTRO

Based on chapter 5 from Vince Buffalo's book "Bioinformatics Data Skills"

Comics are from <https://imgs.xkcd.com/comics>

## Why GIT?

- Allows You to Keep Snapshots of Your Project
- Helps You Keep Track of Important Changes to Code
- Helps Keep Software Organized and Available After People Leave

## Installing Git

If you're on OS X or Linux, git should be already installed (use Homebrew (e.g., `brew install git`) or apt-get (e.g., `apt-get install git`), respectively, if you need to update). On Windows, install [Git for Windows](#). Finally, you can always visit the [Git website](#) for both source code and executable versions of Git as well as multiple learning resources.

## Basic Git

### Git Setup

Because Git is meant to help with collaborative editing of files, you need to tell Git who you are and what your email address is. To do this, use:

```
git config --global user.name "Sewall Wright"
```

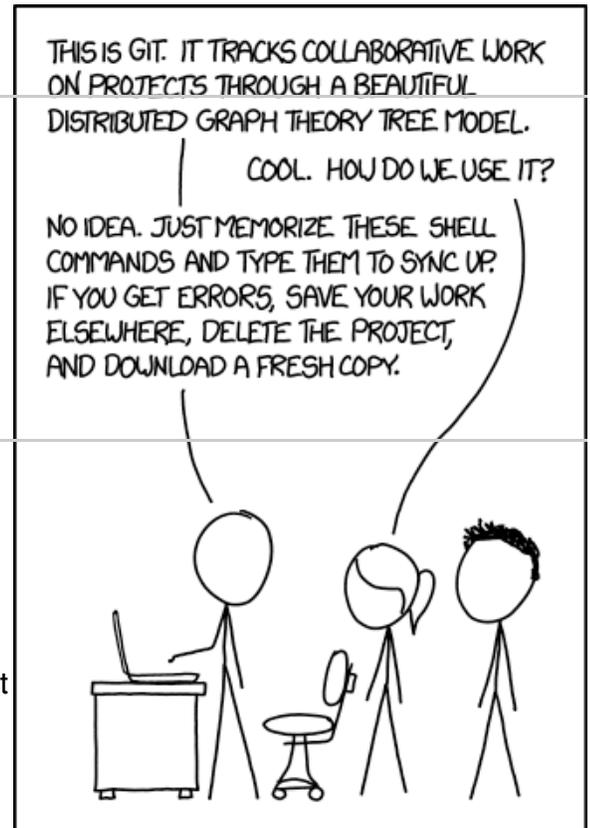
```
git config --global user.email "swright@adaptivelandscape.org"
```

Make sure to use your own name and email, or course.

Another useful Git setting to enable now is terminal colors:

```
git config --global color.ui true
```

### Creating Repositories: git init and git clone



To get started with Git, we first need to create a Git repository. There are two primary ways to it: by initializing one from an existing directory, or cloning a repository that exists elsewhere. We will start with the first :)

First, let's create a new directory in your home directory (or your preferred location):

```
mkdir -p ~/EEOB563/labs
```

Now, go to this directory and initialize it as a git repository:

```
cd ~/EEOB563/labs
```

```
git init .
```

## Tracking Files in Git: git add and git status I

Although you've initialized the EEOB563/labs as a Git repository, Git doesn't automatically begin tracking every file in this directory. Rather, you need to tell Git which files to track using the subcommand `git add` .

But before doing it, let's check the status of our directory:

```
git status
```

The command will tell you that we are on branch master, that there were no previous commits ("Initial commit") and that there is nothing to commit and no files in the directory.

Let's create a new file: `echo # My brand new Git repository" > README.md`

and check the status again: `git status`

We can see now that we have an untracked file. We use `git add` command to tell Git to track it:

```
git add README.md
```

Now Git is tracking the file and if we made a commit now, a snapshot of the file would be created.

## Staging Files in Git: git add and git status II

Here comes a confusing part: `git add` command is used both to track files and to stage changes to be included in the next commit. But to make it confusing, we have to add another file to our directory:

```
touch empty
```

Now, modify the README.md file (e.g., `echo '**Git** can be confusing!' >> README.md` ) and make a commit. If you compare your committed file and your current file ( `git diff` ) you'll see that the previous version of the file has been committed! To include the latest changes, you'll need to explicitly stage them using `git add` again. But we have to learn how to make a commit first!

## Taking a Snapshot of Your Project: git commit

Modify the file as explained above and commit the changes with the commit command:

```
git commit -m "First commit"
```

Notice, that we include a message in our commits. If you try to skip it, a default text editor (likely vi) will open. **Also notice that this message should be informative!**

`git diff` shows you the difference between the files in your working directory and what's been staged. If none of your changes have been staged, `git diff` shows the difference between your last commit and the current versions of files.

	COMMENT	DATE
○	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
○	ENABLED CONFIG FILE PARSING	9 HOURS AGO
○	MISC BUGFIXES	5 HOURS AGO
○	CODE ADDITIONS/EDITS	4 HOURS AGO
○	MORE CODE	4 HOURS AGO
○	HERE HAVE CODE	4 HOURS AGO
○	AAAAAAA	3 HOURS AGO
○	ADKFJSLKDFJSDKLFJ	3 HOURS AGO
○	MY HANDS ARE TYPING WORDS	2 HOURS AGO
○	HAAAAAAAAANDS	2 HOURS AGO

AS A PROJECT DRAGS ON, MY GIT COMMIT MESSAGES GET LESS AND LESS INFORMATIVE.

Earlier, we used `git add` to stage the changes. There's an easy way to stage all tracked files' changes and commit them in one command: `git commit -a -m "your commit message"`. The option `-a` tells `git commit` to automatically stage all modified tracked files in this commit.

## Seeing File Differences and Commit History: `git diff` and `git log`

We already saw `git diff` above (there are obviously, many more options (try `git help diff`)).

We can use `git log` to visualize the chain of commits. The strange looking mix of numbers and characters after commit is a SHA-1 checksum. SHA-1 hashes act as a unique ID for each commit in your repository. You can always refer to a commit by its SHA-1 hash.

## Moving and Removing Files: `git mv` and `git rm`

When Git tracks your files, it wants to be in charge. Using the command `mv` to move a tracked file will confuse Git. The same applies when you remove a file with `rm`. To move or remove tracked files in Git, we need to use Git's version of `mv` and `rm`: `git mv` and `git rm`.

## Telling Git What to Ignore: `.gitignore`

You may have noticed that `git status` keeps listing which files are not tracked. As the number of files starts to increase this long list will become a burden. To ignore some files (or subdirectories), create and edit the file `.gitignore` in your repository directory. For example, we can add our empty file there:

```
echo "empty" > .gitignore
```

 or a set of fastq file you may have in your data directory:

```
echo "data/seqs/*.fastq" >> .gitignore
```

 . Here are some examples of files you want to ignore:

- large files
- intermediate files
- temporary files

GitHub maintains a useful repository of `.gitignore` suggestions:

<https://github.com/github/gitignore/tree/master/Global>. You can create a global `.gitignore` file in `~/.gitignore_global` and then configure Git to use this with the following:

```
git config --global core.excludesfile ~/.gitignore_global
```

## Undoing a Stage and Getting Files from the Past: `git reset` and `git checkout`

Recall that one nice feature of Git is that you don't have to include messy changes in a commit—just don't stage these files. If you accidentally stage a messy file for a commit with `git add`, you can unstage it with `git reset`.

Similarly, if you accidentally overwrote your current version of `README.md` by using `>` instead of `>>`, you can restore this file by checking out the version in our last commit:

```
git checkout -- README.md
```

But beware: restoring a file this way erases all changes made to that file since the last commit!

## Collaborating with Git: Git Remotes, `git push`, and `git pull`

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The basis of sharing commits in Git is the idea of a remote repository, which is a version of your repository hosted elsewhere. Collaborating with Git first requires we configure our local repository to work with our remote repositories. Then, we can retrieve commits from a remote repository (a pull) and send commits to a remote repository (a push).

### Creating a Shared Central Repository with GitHub

The first step of for us is to create a shared central repository, which is what you and your collaborator(s) share commits through. Here we will use [GitHub](#), a web-based Git repository hosting service. [Bitbucket](#) and [GitLab](#) server hosted by ISU are other Git repository hosting service you and your collaborators could use (both provide free private repositories).

Navigate to <http://github.com> and sign up for an account (if you don't have one). After your account is set up, you'll be brought to the GitHub home page, where you'll find a link to create a new repository. Follow it and provide a repository name. You'll have the choice to initialize with a `README.md` file (GitHub plays well with Markdown), a `.gitignore` file, and a license (to license your software project). For now, just create a repository named **eeob563**. After you've clicked the "Create repository" button, GitHub will forward you to an empty repository page – the public frontend of your project.

### Authenticating with Git Remotes

GitHub uses SSH keys to authenticate you. SSH keys prevent you from having to enter a password each time you push or pull from your remote repository. We create SSH keys on our computer (or any other computer you

are using) with the `ssh-keygen` command . It creates a private key at `~/.ssh/idrsa` and a public key at `~/.ssh/idrsa.pub`. You have an option to use a password, but you don't need to. **However, it's very important that you note the difference between your public and private keys: you can distribute your public key to other servers, but your private key must be never shared.** Navigate to your account settings on GitHub, and in account settings, find the SSH keys tab. Here, you can enter your public SSH key (remember, don't share your private key!) by using `cat ~/.ssh/id_rsa.pub` to view it, copy it to your clipboard, and paste it into GitHub's form.

## Connecting with Git Remotes: git remote

Let's configure our local repository to use the GitHub repository we've just created as a remote repository. We can do this with:

```
git remote add origin git@github.com:your_name/eeob563
```

In this command, we specify not only the address of our Git repository at github , but also a name for it: origin. By convention, origin is the name of your primary remote repository.

Now if you enter `git remote -v` (the -v stands for verbose), you see that our local Git repository knows about the remote repository: `git remote -v`

```
origin git@github.com:username/zmays-snps.git (fetch)
```

```
origin git@github.com:username/zmays-snps.git (push)
```

You can have multiple remote repositories. If you ever need to delete an unused remote repository, you can with `git remote rm <repository-name>` .

## Pushing Commits to a Remote Repository with git push

Let's push our initial commits from zmays-snps into our remote repository on Git- Hub. The subcommand we use here is `git push` . We'll talk more about using branches later, but recall from "Tracking Files in Git: git add and git status Part I" on page 72 that our default branch name is master. Thus, to push our zmays-snps repository's commits, we do this: `$ git push origin master`

## Pulling Commits from a Remote Repository with git pull

To pull the commits from a remote repository, you use the `git pull origin master` command. Of course pulling them makes sense if somebody else is contributing to the repository. Examples can be your professor updating the course GitHub, you yourself working on two different computers, or several collaborators working on a joint project. In fact, it's a good practice to always `pull` before you `push` !

## Merge conflicts

Occasionally, you'll pull in commits and Git will warn you there's a merge conflict. Resolving merge conflicts can be a bit tricky, but the strategy to solve them is always the same:

1. Use `git status` to find the conflicting file(s).
2. Open and edit those files manually to a version that fixes the conflict.
3. Use `git add` to tell Git that you've resolved the conflict in a particular file.
4. Once all conflicts are resolved, use `git status` to check that all changes are staged. Then, commit the resolved versions of the conflicting file(s).

It's also wise to immediately push this merge commit, so your collaborators see that you've resolved a conflict and can continue their work on this new version accordingly.

For complex merge conflicts, you may want to use a merge tool. Merge tools help visualize merge conflicts by placing both versions side by side, and pointing out what's different (rather than using Git's inline notation that uses inequality and equal signs). Some commonly used merge tools include Meld and Kdiff.